

**Workshop Philosophy in Technology**  
**31<sup>st</sup> of May, 2022**  
**Workshop Program- ver. 25 min**

<b>Time</b>	<b>Name</b>	<b>Title</b>
10:00-10:10	Pawel Polak , Roman Krzanowski	<b>Introduction to the workshop theme</b>
10:10-10:25	Jozef Lubacz	<b>Opening Remarks: Philosophy in Technology vs Philosophy of Technology vs</b>
10:25-10:50	Ken Archer	<b>Husserl and Philosophy In Technology</b>
<b>10:50-11:15</b>	Agostino Cera	<b>The Ontophobic Turn (or how much philosophical is current philosophy of technology</b>
11:15-11:40	Rolf Pfister	<b>Abduction Based on Conditionals as a Foundation for Artificial Intelligence</b>
11:40-12:05	Łukasz Mściłowski	<b>What can a philosopher learn from, or find in computer games? Some remarks on the state of research and possible perspectives</b>
12:05-12:30	Roman Krzanowski, Pawel Polak	<b>Opening Remarks: What is Philosophy in Technology and why do we need it</b>
<b>12:30-13:00</b>	<b>BREAK – 30 min</b>	<b>Virtual Coffee</b>
13:00-13:25	Hajo Greif, Adam Kubiak, Pawel Stacewicz	<b>Turing and the Anatomy of Thinking Machines</b>
13:25-13:50	Arianna Pavone	<b>On the Controversial Analogy Between Biological and Artificial Cognitive Systems</b>
13:50-14:15	Jamie Kelly	<b>Mr. Moneybags is a Robot: Karl Marx and the possibility of artificial capitalists</b>
<b>14:15-14:45</b>	<b>BREAK- 30 min</b>	<b>Virtual Coffee</b>
14:45 -15:10	Mihály Héder	<b>Engineering knowledge as proper subject of epistemology</b>
15:10-15:35	Maksymilian Smolnik	<b>Philosophy in Technology – Selected Polish Examples</b>
15:35-16:00	Timothy Tambassi	<b>Completeness in Information Systems Ontologies</b>
16:00-16:25	Lizaveta Mazyrzyna	<b>Philosophy of anarchy in cyber systems</b>
16:25-17:00	ALL	<b>Closing comments; discussion</b>